

SPECIAL DOUBLES

Negative : thru _____

NOTRUMP OVERCALLS

Direct: 15 to 17 Systems on*

* Use same as over opening 1NT

Jump to 2NT: Minors 2 Lowest

SIMPLE OVERCALL

1 level 6 to up HCP (usually)
often 4 cards very light style

Responses

New Suit: Forcing Non-Forcing

DEFENSE VS NOTRUMP

vs: NATURAL

2♣ _____
2♦ _____
2♥ _____
2♠ _____

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level

Jump Shift: Forcing Inv. Weak

OPENING PREEMPTS

3/4-bids Sound Light Very Light

VS Opening Preempts Double Is

Takeout thru _____ Penalty

SLAM CONVENTIONS

Gerber : 4NT: Blackwood

LEADS (circle card led, if not in bold)

versus Suits

versus Notrump

| | | | |
|--------------|-----------|----------------|-----------|
| x x | x x x x | x x | x x x x |
| x x x | x x x x x | x x x | x x x x x |
| A K x | T 9 x | A K J x | A Q J x |
| K Q x | K J T x | A J T 9 | A T 9 x |
| Q J x | K T 9 x | K Q J x | K Q T 9 |
| J T 9 | Q T 9 x | Q J T x | Q T 9 x |
| K Q T 9 | | J T 9 x | T 9 x x |

LENGTH LEADS:

4th Best vs SUITS vs NT

Primary signal to partner's leads

Attitude Count

DEFENSIVE CARDING

vs SUITS vs NT

Standard:

Standard is defined as:

ATTITUDE is generally used when following to partner's lead or discarding. Playing a high card says you like the suit; playing a low card says you don't.

COUNT is usually applied when following to declarer's lead. Playing a high card first and then a low card (high/low) shows an even number of cards in the suit and playing a low card first then a high card (low/high) shows an odd number of cards in the suit.

SPECIAL CARDING

PLEASE ASK

NAMES _____

GENERAL APPROACH



bridge2math
gatech
.edu



STANDARD AMERICAN

FORCING OPENING: 2♣

Other

NOTRUMP OPENING BIDS

15 ^{1NT} to 17
to _____

3♣ _____
3♦ _____
3♥ _____
3♠ _____

FORCING

2NT 20 to 21 *

* Use same as over opening 1NT

3NT 25 to 27

2♣ Stayman

2♦ Transfer to ♥

2♥ Transfer to ♠

2NT Inv.

Other _____

MAJOR OPENING

| | | |
|----------------------|--------------------------|-------------------------------------|
| Expected Min. Length | 4 | 5 |
| 1st/2nd | <input type="checkbox"/> | <input checked="" type="checkbox"/> |
| 3rd/4th | <input type="checkbox"/> | <input checked="" type="checkbox"/> |

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

1NT 6 to 10

2NT 11 to 12

3NT 13 to 15

Other _____

MINOR OPENING

| | | | | |
|----------------------|--------------------------|-------------------------------------|--------------------------|--------------------------|
| Expected Min. Length | 4 | 3 | 0-2 | Conv |
| 1♣ | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| 1♦ | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

1NT/1♣ 6 to 10

2NT 11 to 12

3NT 13 to 15

Other _____

2♣ 22 to + HCP
Strong

DESCRIBE

RESPONSES/REBIDS

2D WAITING

2♦ 5 to 10 HCP
Weak Strong

2♥ 5 to 10 HCP
Weak Strong

2♠ 5 to 10 HCP
Weak Strong

OTHER CONVENTIONAL CALLS: